

ECS 165A

Milestone 3

Team Waifus Forever



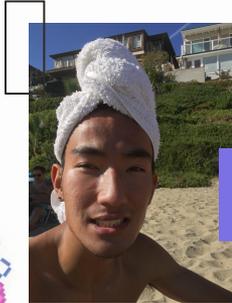
Our Team



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01

Overview

**Design and
Solution**



Implementation

01 Transaction Semantics
Overview

02 QueCC

03 MultiThreading

Bug Fixing

- ❖ lazy merge implemented
- ❖ restarting database now works
 - we previously could not perform certain queries
- ❖ multi-indexing

Transaction Semantics

1: BEGIN tran;

2: SELECT * FROM my_table WHERE id > 4760 AND id <= 4780;

3: INSERT INTO my_table

4: VALUES (92106429 , 15, 2, 11, 13);

5: COMMIT tran;

- set of operations over shared data that transforms the data from one consistent state to another.

Atomicity



if **ALL** transaction operations successful:

database is transitioned into a new consistent state

else:

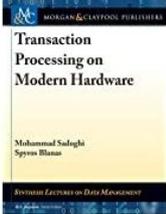
NONE is executed and the database remains in the original state.

Consistency

- integrity constraints set by users

Shopping Cart

[Deselect all items](#)

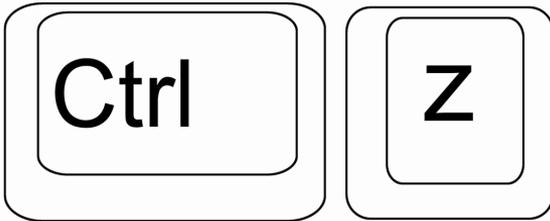
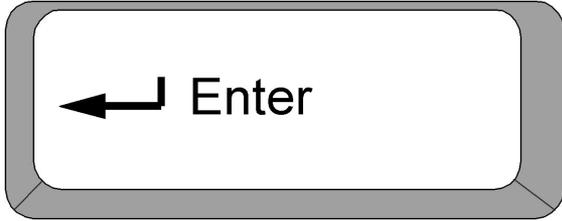
	Price
<input checked="" type="checkbox"/> 	Transaction Processing on Modern Hardware (Synthesis Lectures on Data Management) by Mohammad Sadoghi Hardcover In Stock Prime FREE Delivery Details & FREE Returns <input type="checkbox"/> This is a gift Learn more
	\$-420.99
	Qty: 1 Delete Save for later
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Isolation



- we need to avoid conflicting operations when we interleave concurrent transactions
- CC protocols facilitate coordination among transactions to ensure correct ordering of operations

Durability



- ❖ Achieved maintaining an ordered undo and/or redo actions
- ❖ Necessary for rolling back aborted transactions when dealing with weak isolation

Queue Oriented Control Free Concurrency¹

Goal: Abandon complex concurrency:

- Hardware trends point to opportunities in leveraging parallelism
 - more contention
- simply execute transactions serially on disjoint partitions of data
 - H-Store introduced this idea²
- Exploit determinism through planning³
- Deterministic schemes eliminate all execution induced aborts
 - e.g. deadlocks

**QueCC: A Queue-oriented, Control-free
Concurrency
Architecture**¹

Thamir M. Qadah, Mohammad Sadogh, 2018

**H-store: A high performance, distributed
main memory transaction processing
system.**²

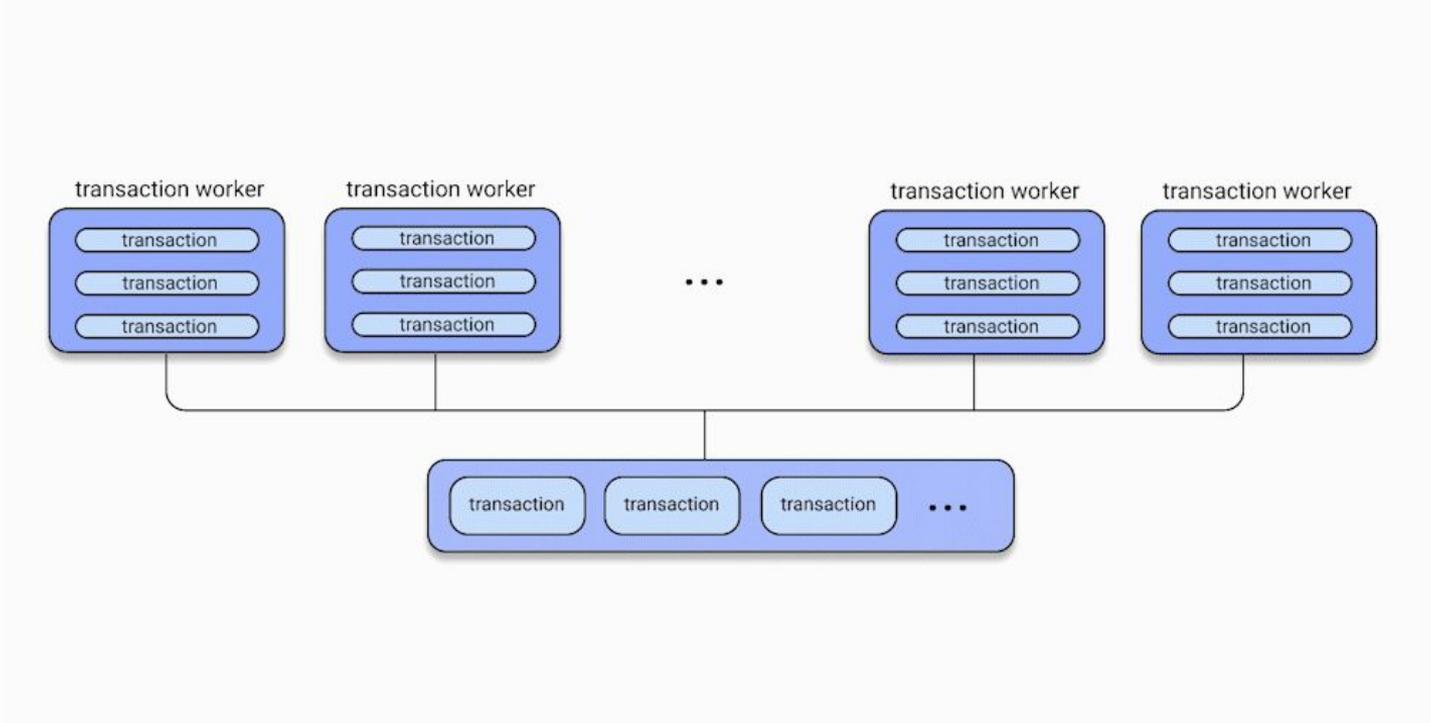
R. Kallman, H. Kimura, J. Natkins, A. Pavlo, A. Rasin, S. Zdonik, E. P. C. Jones, S. Madden, M. Stonebraker, Y. Zhang, J. Hugg, and D. J. Abadi, 2008

**Calvin: Fast
distributed transactions for partitioned
database systems**³

A. Thomson, T. Diamond, S. C. Weng, K. Ren, P. Shao, and D. J. Abadi, 2012



QueCC

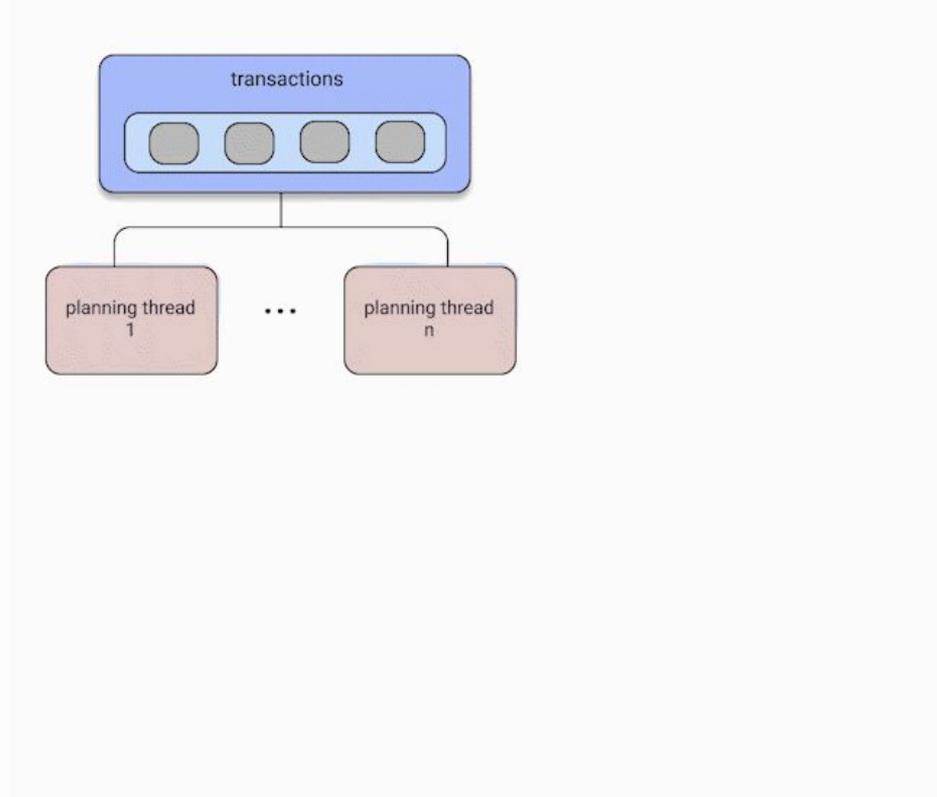




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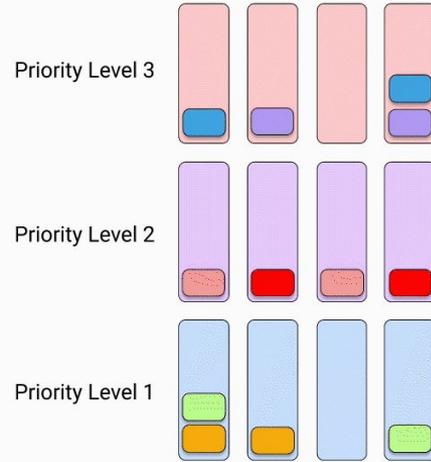
Planning Stage



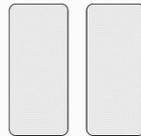


QueCC

Execution Stage



Execution Threads



Concurrent Batch Planning



Code Performance: Score

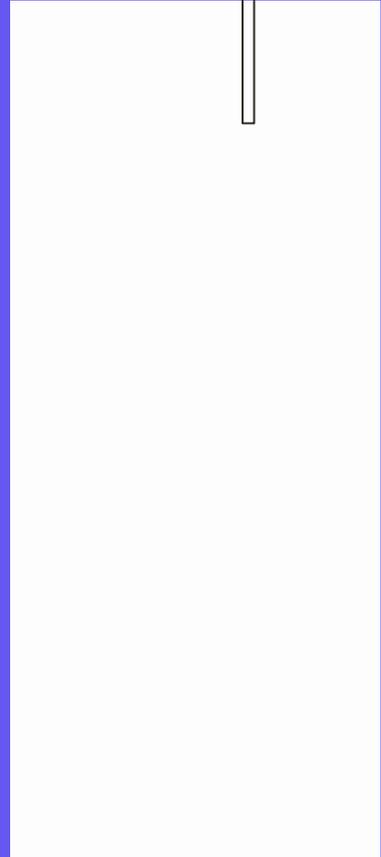
```
SCHEMA_STRING 01111  
Selecting key: 92107428  
base [92107428, 155, 159, 154, 144]  
SCHEMA_STRING 01111  
Score 1000 / 1000  
writing to page 0 at offset 0
```



02

Q/A

**Questions about
various aspects
of the project**





03

Demo

**A live demonstration
of the code**

